

PHILADELPHIA SUMMER CHAMPIONSHIPS

Hosted by
ICEWORKS SKATING CLUB



JULY 31 – AUGUST 6, 2017

Held at:
IceWorks Skating Complex
3100 Dutton Mill Road
Aston, Pennsylvania 19014

Sanctioned by:



2017 PHILADELPHIA SUMMER CHAMPIONSHIPS

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| <u>Dates:</u> | July 31 – August 6, 2017 |
| <u>Deadline:</u> | June 18, 2017 |
| <u>Location:</u> | IceWorks Skating Complex 3100 Dutton Mill Road Aston, PA 19014 |
| <u>Competition Chairs:</u> | Lisa Shaw and Cheryl Wood |
| <u>Referees:</u> | Lori Dunn – IJS Events Cheryl Wood – 6.0 Events |

The Philadelphia Summer Championships will be conducted in accordance with the rules and regulations of U.S. Figure Skating, as set forth in the 2017 U.S. Figure Skating rulebook including new amended provisions passed at the 2017 Governing Council.

Eligibility

This competition is open to all eligible, restricted, reinstated or readmitted person, who is a currently registered member of a U.S. Figure Skating member club, a collegiate club, a Basic Skills program or an individual member in accordance with the current rulebook. Please refer to the current rulebook for non-U.S. Citizens.

This competition is also sanctioned by Skate Canada and open to all eligible Canadian skaters. Please refer to the current rulebook for non-U.S. citizens.

Facility

All events will be held at the IceWorks Skating Complex located in Aston, Pennsylvania. The complex has three ice surfaces measuring 85' X 200' and one ice surface measuring 100' X 200'. All rinks have rounded corners and hockey barriers.

The Complex features a full service cafe, a pro shop, a game room, and Pub and Grill.

Entry Information

A skater may compete at their current test level and/or one level higher but not below. Test level is determined as of the close of entries, June 18, 2017.

The local organizing committee reserves the right to limit the number of competitors in each flight and in each event, and to combine or divide groups. As soon as the schedule is available, it will be posted on our website, www.iceworkssc.org, and you will receive an email from the competition chair/s.

Competitor Gifts will be included and can be picked up at the Registration Desk at check in.

All registrations will take place through Entryeeze.com.

Entry Fees

Pairs and Dance teams and Showcase Duets should split the event entry fees.
If doing both Singles and Pairs/Couples/Duets events, Singles event will be your first event.

IJS EVENTS

Singles and Pairs: Pre Juvenile through Senior (Short and Long Programs are considered separate events)

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|-----------------------------|---|
| <u>1st Event</u> | <u>2nd Event and all additional events</u> |
| \$170.00 | \$90.00 |

6.0 EVENTS

Singles, Pairs and Showcase Duets: All events (except those identified as Basic Skills) including Adults

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|-----------------------------|---|
| <u>1st Event</u> | <u>2nd Event and additional events</u> |
| \$125.00 | \$70.00 |

Basic Skills: Basic Elements and Basic Program Events including Free Skate 1 – 6 and Showcase Duets

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|-----------------------------|---|
| <u>1st Event</u> | <u>2nd Event and additional events</u> |
| \$65.00 | \$45.00 |

Showcase Groups:

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|------------------|---|
| Basic 1 – 8 | \$60 for team registration plus \$10 for each skater in the team |
| All Other Levels | \$120 for team registration plus \$15 for each skater in the team |

Open Partnered Pattern and Shadow Dance:

| | |
|-----------------------------|---|
| <u>1st Event</u> | <u>2nd Event and additional events</u> |
| \$100.00 per team | \$75.00 per team |

***** NO REFUNDS WILL BE GIVEN FOR ANY REASON EXCEPT IN CASE OF AN EVENT CANCELLATION.*****

Final Rounds

There will be final rounds for ALL Introductory, Test Track and Well-balanced Free Skate events having two or more flights and Pre Juvenile, Juvenile, Intermediate, Novice and Junior Short and Long events having 21 or more entries. The number of skaters advancing to the Final Round will be determined by the number of entries received and will be posted at the registration desk and with the starting order postings. Senior Ladies may be combined into one group depending on the number of entries for the Short and the Long.

Planned Program Content Information

Please enter Planned Program Content online at Entryeeze.com (go to your account and click the Planned Program Content tab) by July 1th, 2017.

Critiques

There will be critiques for all initial rounds of **Pre Juvenile**, Juvenile, Intermediate, Novice, Junior and Senior events. These critiques will be conducted by national, international and world judges as well as a member of the Technical Panel. Coaches and competitors are invited to attend. Please check rink postings for the time and location of your event's critique room.

Music

Competitors must provide music for all events, as appropriate. Competition music for all events that require music must be submitted electronically via the online registration system by the music deadline of 7/1/2017 at 11:59 pm.

After you have registered and paid for your events on Entryeeze.com, the system will prompt you to upload your music for each event that requires music. If your music is not available at that time, you can return to your account later to upload music by going to the "Competition" tab and then selecting "My music".

Your music must meet the following criteria. If you have questions about what format you have, please contact your coach and get a new version of your music that meets the criteria listed below.

Music Criteria:

- 1) File Format: MP3 (the online system will automatically check this)
- 2) Bit Rate: 192 kbps or higher (this will be checked by the music chairperson and they may request you upload a corrected file)
- 3) Sample Rate: 44,100 kHz (this will be checked by the music chairperson and they may request you upload a corrected file)

Competitors must also bring a copy of their competition music on CD as a backup in case of technical difficulties.

Liability

U.S. Figure Skating, IceWorks Skating Club and IceWorks Skating Complex accept no responsibility for injury or damage sustained by any participant in this competition. This is in accordance with Rule 1600 of the official U.S. Figure Skating Rulebook.

Awards

Medals will be awarded for first, second, third and fourth place winners in each group for both initial and final rounds. Award presentations will be made based on the schedule which will be posted at the arena.

Practice Ice

Practice Ice will be available to purchase on entryeeze.com at the time of Registration. Skaters will be able to pre-purchase **3** practices per event at this time.

Selection of pre-purchased practice ice will begin when the competition schedule is released. An email notification will be sent to alert all competitors when the schedule is available and selection will begin. (Only those that pre-purchased their practice ice will be able to select dates/times during this period)

Those that **did not** pre-purchase practice ice at the time of their registration will be able to purchase practice ice after the initial selection period above.

All skaters will be able to purchase additional practice ice online until July 28, 2017 at 11:59pm.

Additional slots may be purchased at the rink, in person beginning on July 30, 2017.

You will need your U.S. Figure Skating number and PIN to access your Entryeeze.com account and make your selections. The cost of each 20-minute practice session is **\$18.00**. Available spots on each session will vary by level.

| LEVEL | EVENTS INCLUDED |
|---------------|--|
| Basic | All Basic Skills, Test Track, Beginner through Open Juvenile and Adult events and Pre Juvenile Pairs (this excludes Pre Juvenile FS) |
| Low | All Pre Juvenile, Juvenile and Intermediate events |
| Medium | All Intermediate and Novice Events |
| High | All Novice, Junior and Senior Events |
| Dance | All Levels |
| Pairs | All Pairs |

Practice ice will be available on all rinks where events are not being held. If a rink (1, 2 or 3) has scheduled competition that day, practice ice will be available early in the morning, prior to the scheduled events. If schedule permits, additional sessions on these competition rinks will be made available after the end of a day's events. Rink 4 will be used solely for practice ice.

Video and Photography

A professional video service and photographers will be available throughout the competition. Those interested in videotaping for personal use will be asked to use designated areas. There are NO electrical outlets available rink side, and **tripods will NOT be permitted in the building.** **There will be NO flash photography permitted in the arena.**

Important Information for All Coaches

All coaches must check in at the registration desk and show a government issued photo ID to receive credentials.

U.S. Figure Skating Rule MR 5.11 – Coach Compliance

In order to be granted access to work within U.S. Figure Skating sanctioned activities, each coach must complete the following requirements on an annual basis by July 1:

- A. Must be a current full member of U.S. Figure Skating - either through a member club or as an individual member;
- B. Must complete the coach registration process through the U.S. Figure Skating Members Only site, submit proper payment for the annual registration fee of \$30 and, if 18 years of age or older, successfully pass the background screen.
- C. Must complete the appropriate CER courses (A, B, C or D) depending on the highest level of students being coached as of July 1. See rule MR 5.12. For this event, CER B is required for all events except Basic Skills, which only require a CER C.
- D. Must submit proof of current general liability insurance with limits of \$1 million per occurrence/\$5 million aggregate.

For Basic Skills Events (Learn to Skate USA) coaches - Any person, 18 and older, instructing in a U.S. Figure Skating Basic Skills Program must have successfully passed the annual background screen and be registered as a Basic Skills instructor member.

The LOC will have a list of compliant coaches who are cleared for a credential at the competition. If a coach cannot provide a photo I.D. and is not on the list or cannot produce the necessary documents, he or she will not be allowed a credential – **no exceptions.** We strongly urge *all* coaches to have their cards with them. Non-credentialed coaches will not be permitted in the designated coaching area at rinkside during events including practice sessions. Coaching at U.S. Figure Skating events without compliance is an ethics violation which is reported to U.S. Figure Skating and PSA.

For more information regarding Coach Compliance, please refer to:

<http://www.usfigureskating.org/Content/Coaching%20Compliance%20Toolkit.pdf>

Vendors

A variety of vendors, including costume and boot vendors will be onsite during the competition. For a complete list of vendors attending, please check the event website at iceworkssc.org. The Pro Shop will be open during the event.

Travel

Philadelphia International Airport (PHL) – serving the Philadelphia area - is the closest to the skating complex (13 miles North). Wilmington Train Station is 13 miles to the South of the skating complex.

Accommodations

Please check the event website, www.iceworkssc.org, for a list of hotels located in the area where room blocks and special rates have been set up. Please be sure to mention that you are coming to the Philadelphia Summer Championships at IceWorks for these special rates.

Contact Information

For the latest information regarding the competition, please check the IceWorks Skating Club's website at www.iceworkssc.org.

For further questions, please contact Lisa Shaw by email at lshaw@iceworks.net or by phone at 610-497-2200 Ext. 117

Competition Events

IJS EVENTS

General event parameters:

1. Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non qualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, and/or skate up to one level higher.
4. All relevant and appropriate IJS rules will be used. Coaches and athletes are expected to be aware of these rules by reading the documents on www.usfigureskating.org , under "Technical Information," then "Singles/Pairs".

Single Free Skating

| Level | Short Program | Long Program | Test Requirement |
|---|---------------|---|--|
| Senior <i>See rule 4200</i> | 2:50 max | Ladies: 4:00 ± 10 sec Men: 4:30 ± 10 sec | Passed at least Junior Free Skating Test |
| Junior <i>See rule 4210</i> | 2:50 max | Ladies: 3:30 ± 10 sec Men: 4:00 ± 10 sec | No higher than Junior Free Skating Test |
| Novice <i>See rule 4220</i> | 2:30 max | Ladies: 3:00 ± 10 sec Men: 3:30 ± 10 sec | No higher than Novice Free Skating Test |
| Intermediate <i>See rule 4230</i> | 2:10 max | 2:40 ± 10 sec | No higher than Intermediate Free Skating Test |
| Juvenile <i>See rule 4240</i> | | 2:15 ± 10 sec | No higher than Juvenile Free Skating Test |
| Pre Juvenile <i>See rule 4250</i> | | 2:00 ± 10 sec | No higher than Pre Juvenile Free Skating Test IJS will be used |

Pairs

| Level | Short Program | Long Program | Test Requirement |
|---|---------------|--------------|--|
| Senior <i>See rule 5200</i> | 2:50 max | 4:30 ± 10 | Both partners passed at least Junior Pair Test |
| Junior <i>See rule 5210</i> | 2:50 max | 4:00 ± 10 | No higher than Junior Pair Test for both partners |
| Novice <i>See rule 5220</i> | 2:50 max | 3:30 ± 10 | No higher than Novice Pair Test for both partners |
| Intermediate <i>See rule 5230</i> | 2:30 max | 3:00 ± 10 | No higher than Intermediate Pair Test for both partners |
| Juvenile <i>See rule 5240</i> | | 2:30 ± 10 | No higher than Juvenile Pair Test for both partners |
| Pre-Juvenile <i>See rule 5250</i> | | 2:00 ± 10 | No higher than Preliminary Pair Test and Pre-Juvenile MIF Test for both partners 6.0 Judging System will be used |

6.0 EVENTS

Introductory Levels Free Skate Program

General event parameters:

1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, and/or skate up to one level higher.
3. Minimum number of spin revolutions are in parentheses following the spin description. Revolutions must be in position.

| Level / Time | Jumps | Spins | Step Sequences | Qualifications |
|---------------------------|---|--|--|---|
| Beginner 1:40 max | <p><i>Max. 5 jump elements:</i></p> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front). • Max. 2 jump sequences • Max. 2 of any same jump | <p><i>Max. 2 spins:</i></p> <ul style="list-style-type: none"> • Two upright spins, no change of foot, no flying entry (Min. 3 revolutions) | Connecting moves and steps should be demonstrated throughout the program | Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests |
| High Beginner 1:40 max | <p><i>Max. 5 jump elements:</i></p> <ul style="list-style-type: none"> • Jumps with no more than one-half rotation (front to back or back to front including half-loop) • Single rotation jumps: Salchow and toe loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump. | <p><i>Max. 2 spins:</i></p> <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) | Connecting moves and steps should be demonstrated throughout the program | Skaters may not have passed tests higher than U.S. Figure Skating Learn to Skate USA free skating badge tests |

Well Balanced Program Free Skate

General event parameters:

1. Skaters may not enter both a Well Balanced Free Skate event and a Test Track Free Skate event at the same non qualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, and/or skate up to one level higher.
4. Elements marked with * are required.

| Level / Time | Jumps | Spins | Step Sequences |
|-----------------------------|--|---|--|
| No-Test 1:40 max | <p>Max. 5 jump elements</p> <ul style="list-style-type: none"> • Single jumps, with the exception of the single Axel, are allowed • Maximum of 2 jump combinations or sequences • Jump combinations limited to 2 jumps except that one 3-jump combination with a maximum of 3 single jumps is permitted • Jump sequences limited to a maximum of 3 single jumps (half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination) <p>No single Axels, double jumps or triple jumps</p> | <p>Max. 2 spins</p> <ul style="list-style-type: none"> • Two upright spins, change of foot optional, no flying entry (Min. 3 revolutions) • Spins must be of a different character (For definition see rule 4103E) | <p>Max 1 Sequence</p> <ul style="list-style-type: none"> • Step sequence* • Must use one-half the ice surface • Moves in the field and spiral sequences are permitted but will not be counted as elements. • Jumps may be included in the step sequence |
| Pre-Preliminary 1:40 max | <p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> • All single jumps, including the single Axel, allowed <ul style="list-style-type: none"> ○ No double, triple or quadruple jumps allowed ○ Axel may be repeated once as a solo jump or part of a jump sequence or jump combination (maximum of 2 single Axels) ○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or jump sequences <ul style="list-style-type: none"> ○ Jump combinations limited to 2 jumps <u>except that one 3-jump combination with a maximum of 3 single jumps is permitted.</u> ○ Jump sequences limited to a maximum of 3 single jumps ○ <u>Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination.</u> | <p>Max. 2 spins</p> <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a fly • Minimum 3 revs. <p>Spins must be of a different character (For definition see rule 4103E)</p> | <p>Max 1 Sequence</p> <ul style="list-style-type: none"> • Step Sequence one-half the ice surface Moves in the field and spiral sequences are permitted but will not be counted as elements • Jumps may be included in the step sequence |

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|--|---|--|--|
| <p>Preliminary 1:30 ± 10 sec</p> | <p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> • 1 must be an Axel or a waltz jump-type jump* • All single jumps, including the single Axel, allowed. Only 2 different double jumps may be attempted (limited to double Salchow, double toe loop and double loop) <ul style="list-style-type: none"> ○ Double flip, double Lutz, double Axel, triple and quadruple jumps not allowed ○ An Axel plus up to two different, allowable double jumps may be repeated once (but not more) as solo jumps or part of a jump sequence or jump combination ○ Number of single jumps is not limited provided the maximum number of jump elements allowed is not exceeded • Max 2 jump combinations or sequences <ul style="list-style-type: none"> ○ Jump combinations limited to 2 jumps <u>except that one three jump combination with a maximum of 2 double jumps and 1 single jump permitted</u> ○ Jump sequences limited to a maximum of 3 single or double jumps. ○ <u>Half-loop is considered a listed jump with the value of a single loop when used in a sequence or combination</u> | <p>Max 2 Spins</p> <ul style="list-style-type: none"> • Spins may change feet and/or position • Spins may start with a flying entry • Min 3 revs. <p>These spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p> | <p>Max 1 Sequence</p> <ul style="list-style-type: none"> • Step Sequence <ul style="list-style-type: none"> ○ Must use one-half the ice surface ○ Moves in the field and spiral sequences are permitted but will not be counted as elements ○ Jumps may be included in the step sequence |
| <p>Open Juvenile 2:15 ± 10 sec</p> | <p>Max 5 Jump Elements</p> <ul style="list-style-type: none"> • 1 must be an Axel-type jump* • All single and double jumps, including the double Axel, allowed <ul style="list-style-type: none"> ○ No triple or quadruple jumps allowed ○ No more than 3 different double jumps may be repeated and, if repeated, at least one attempt must be in a jump combination or a jump sequence ○ No double jump can be repeated more than once • Max 2 jump combinations or sequences <ul style="list-style-type: none"> ○ Jump combinations limited to 2 jumps <u>except one may be a 3-jump combination with a max of 2 double jumps and 1 single jump</u> ○ <u>Half loop is considered a listed jump with the value of a single jump when used in a sequence or combination</u> ○ Number of jumps in jump sequence is not limited | <p>Max 2 Spins</p> <ul style="list-style-type: none"> • 1 spin combination; with or without change of foot* <ul style="list-style-type: none"> ○ Min 8 revs ○ Min 2 revs in each position • 1 spin with only 1 position; no change of foot* <ul style="list-style-type: none"> ○ Min 5 revs <p>Both spins may start with a flying entry</p> <p>Spins must be of a different character (For definition see U.S. Figure Skating rule 4103 (E))</p> | <p>Max 1 Sequence</p> <ul style="list-style-type: none"> • One choreographic step sequence* <ul style="list-style-type: none"> ○ Must fully utilize the ice surface |

EVENT: COMPULSORY MOVES

General event parameters:

1. No Test – Juvenile: Elements skated on ½ ice
2. Intermediate – Senior: Elements skated on full-ice
3. The skater must demonstrate the required elements (performed once only) and may use any additional elements from previous levels.
4. A 0.2 deduction will be taken for each element performed from a higher level.
5. Music is not allowed.
6. Skaters may compete at their test level or one level higher.

| Level | Time | Skating rules/standards |
|----------------------|-----------|---|
| No-Test | 1:15 max. | <ol style="list-style-type: none"> 1. Loop jump 2. Jump combination to include a toe loop (may not use a loop or Axel) 3. Solo spin - sit or camel spin - minimum three revolutions 4. Spiral sequence, must include a forward and backward spiral. Additional spirals and balance moves may be included. |
| Pre-Preliminary | 1:15 max. | <ol style="list-style-type: none"> 1. Toe Loop jump 2. Jump combination: single/single (no Axel) 3. Sit spin or camel spin - minimum three revolutions 4. Spiral sequence with one forward spiral and one backward spiral (any edge) |
| Preliminary | 1:15 max. | <ol style="list-style-type: none"> 1. Single Lutz 2. Jump combination: single/single (may include Axel) 3. Back upright spin - minimum three revolutions 4. Forward inside spiral |
| Pre – Juvenile | 1:15 max. | <ol style="list-style-type: none"> 1. Single jump (may include Axel) 2. Jump combination: single/single (may include Axel) 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence - circular |
| Juvenile & Open Juv. | 1:15 max. | <ol style="list-style-type: none"> 1. Single Axel 2. Jump combination: single/single or double/single 3. Layback spin or camel spin - minimum three revolutions 4. Step sequence – circular |
| Intermediate | 1:30 max. | <ol style="list-style-type: none"> 1. Double Salchow or double toe loop 2. Jump combination: single/single or double/single 3. Flying spin, minimum five revolutions 4. Step sequence – straight line |
| Novice | 1:30 max. | <ol style="list-style-type: none"> 1. Double loop 2. Jump combination: double/single or double/double 3. Flying spin - minimum five revolutions 4. Step sequence – straight line |
| Junior | 1:30 max. | <ol style="list-style-type: none"> 1. Double flip 2. Jump combination: double/double or triple/double 3. Combination spin - minimum 10 revolutions 4. Step sequence – straight line |
| Senior | 1:30 max. | <ol style="list-style-type: none"> 1. Double Lutz 2. Jump combination: double/double or triple/double 3. Combination spin - minimum 10 revolutions 4. Step sequence – straight line |

Test Track Free Skate Event

Format:

1. Skaters may not enter both a Well-Balanced Free Skate event and a Test Track Program event at the same non qualifying competition.
2. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
3. Level will be determined by the highest Free Skate test passed. Skaters may compete at the highest level they have passed, or "skate up" to one level higher.
4. Minimum number of spin revolutions are in () following the spin description. Revolutions must be in position.
5. The following deductions will be taken:
 - 0.1 from each mark for each technical element included that is not permitted in the event description.
 - 0.2 from the technical mark for each extra element included.
 - 0.1 from the technical mark for any spin that is less than the required minimum revolutions

| Level | Jumps | Spins | Step Sequence | Qualifications |
|---|--|--|--|---|
| Pre-Preliminary Test Track 1:30 ± 10 sec. | Maximum of 5 jump elements <ul style="list-style-type: none"> • Jumps with not more than one-half rotation (<i>front to back or back to front including half-loop</i>) • Single rotation jumps: Salchow, toe loop and loop only. • Max. 2 jump combinations or sequences • Max. 2 of any same type jump | Maximum of 2 spins <ul style="list-style-type: none"> • Two spins of a different nature, one position only. No change of foot, no flying entry. (Min. 3 revolutions) | Connecting moves and steps should be demonstrated throughout the program | Skaters may not have passed tests higher than U.S. Figure Skating pre-preliminary free skate test |
| Preliminary Test Track 1:30 ± 10 sec. | Maximum of 5 jump elements <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump | Maximum of 2 spins <ul style="list-style-type: none"> • One spin in one position; no change of foot, no flying entry. (Min. 3 revolutions) • One spin consisting of a front scratch to back scratch; exit on spinning foot not mandatory. (Min. 3 revolutions per foot) | Connecting moves and steps should be demonstrated throughout the program | Skaters must have passed at least the U.S. Figure Skating pre-preliminary free skate test but may not have passed tests higher than the preliminary free skate test |
| Pre-Juvenile Test Track 2:00 ± 10 sec. | Maximum of 5 jump elements <ul style="list-style-type: none"> • Jumps with not more than one rotation (no Axels). • Max. 2 jump combinations or sequences • Max. 2 of any same type jump | Maximum of 2 spins <ul style="list-style-type: none"> • One spin in one position, no change of foot (Min. 3 revolutions) • One combination spin: forward camel spin to forward sit spin; change of foot optional (Min. 6 revolutions). Spins may not fly. | One step sequence fully utilizing ice surface | Skaters must have passed at least the U.S. Figure Skating preliminary free skate test but may not have passed tests higher than pre-juvenile free skate test |

| Level | Jumps | Spins | Step Sequence | Qualifications |
|---|--|--|--|---|
| Juvenile / Open Juvenile Test Track 2:15 ± 10 sec. | Maximum of 5 jump elements <ul style="list-style-type: none"> Any single jumps, including Axel, are permitted. Max. 2 jump combinations or sequences Max. 2 of any same type jump | Maximum of 2 spins <ul style="list-style-type: none"> One solo spin in one position, no change of foot (Min. 4 revolutions). One combination spin with one change of foot and at least one change of position, must include two of the basic spin positions. (Min. 4 revolutions per foot) <i>Only solo spin may fly</i> | One step sequence fully utilizing ice surface | Skaters must have passed at least the U.S. Figure Skating pre-juvenile free skate test but may not have passed tests higher than juvenile free skate test |
| Intermediate Test Track 2:40 ± 10 sec. | Maximum of 6 jump elements <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double salchow and double toe loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump | Maximum of 2 spins <ul style="list-style-type: none"> One must be a flying spin (min 5 revolutions), One must be a combination spin with at least one change of foot and at least one change of position (minimum 4 revolutions per foot). | One step sequence fully utilizing ice surface | Skaters must have passed at least the U.S. Figure Skating juvenile free skate test but may not have passed tests higher than intermediate free skate test |
| Novice Ladies: 3:00 ± 10 sec. Test Track Men: 3:30 ± 10 sec. | Maximum of 7 jump elements for men and 6 for ladies <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double salchow, double toe loop and double loop. Maximum of 3 jump combinations or sequences Max. 2 of any same type jump | Maximum of 3 spins, of a different nature <ul style="list-style-type: none"> One must be a combination spin with at least one change of foot and at least one change of position (min 5 revs per foot) The other spins are the option of the skater (min 6 revolutions per foot) <i>All spins may fly</i> | One step sequence or spiral sequence fully utilizing ice surface (see rule 4104 & 4105 for remarks) | Skaters must have passed at least the U.S. Figure Skating intermediate free skate test but may not have passed tests higher than novice free skate test |
| Junior Ladies: 3:30 ± 10 sec. Test Track Men: 4:00 ± 10 sec. | Maximum of 8 jump elements for men and 7 for ladies: <ul style="list-style-type: none"> Any single jumps. Double jumps permitted: double salchow, double toe loop, double loop and double flip Maximum of 3 jump combinations or sequences Max. 2 of any same type jump | Maximum of 3 spins of a different nature <ul style="list-style-type: none"> One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic positions and one change of foot (2 per position, min. 5) revolutions per foot) | One step sequence fully utilizing ice surface (See rule 4105 for remarks) | Skaters must have passed at least the U.S. Figure Skating novice free skate test but may not have passed tests higher than junior free skate test |

| Level | Jumps | Spins | Step Sequence | Qualifications |
|---|--|---|--|--|
| Senior Ladies: 4:00 ± 10 sec. Test Track Men: 4:30 ± 10 sec. | Maximum of 8 jump elements for men and 7 for ladies <ul style="list-style-type: none"> Any single jumps. Must include at least four different double jumps, one must be a double Lutz. Triple jumps are not permitted Maximum of 3 jump combinations or sequences Max. 2 of any same type jump | Maximum of 3 spins of a different nature <ul style="list-style-type: none"> One spin in one position (Min. 6 revolutions) One flying spin (Min. 6 revolutions) One combination spin consisting of all three basic spin positions and one change of foot (2 per position, min. 5 revolutions per foot) | <u>Men:</u> Two different step sequences, one being of advanced difficulty, both fully utilizing the ice surface. (See rule 4105 for remarks) <u>Ladies:</u> One step sequence of advanced difficulty, covering the full ice surface and one spiral sequence. (See rule 4104 & 4105 for remarks.) | Skaters must have passed at least the U.S. Figure Skating junior free skate test |

Spins Challenge

Format:

- Spins may be skated in any order.
- Connecting steps are allowed, but will not be taken into consideration in scoring.
- Spins may not be repeated.
- Only required elements may be included.
- All events are skated on ½ ice.
- Minimum number of revolutions are noted in parentheses.

| Level | Time | Skating rules / standards |
|----------------------------|-----------|--|
| Beginner | 1:30 max. | <ol style="list-style-type: none"> Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3) |
| High Beginner | 1:30 max. | <ol style="list-style-type: none"> Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3) |
| No-Test | 1:30 max. | <ol style="list-style-type: none"> Upright one-foot spin (3) Upright two-foot spin (3) Sit spin (3) |
| Pre – Preliminary | 1:30 max. | <ol style="list-style-type: none"> Upright one-foot spin (3) Backward scratch spin (3) Sit spin (3) |
| Preliminary | 1:30 max. | <ol style="list-style-type: none"> Backward upright spin (3) Combination spin with no of foot (4) Sit spin (3) |
| Pre – Juvenile | 1:30 max. | <ol style="list-style-type: none"> Camel spin (3) Combination spin – camel to sit spin; no change of foot (6) Forward to backward scratch spin (3 per foot) |
| Juvenile/ Open Juvenile | 1:30 max. | <ol style="list-style-type: none"> Sit spin (4) Combination spin – change of foot; optional change of position (4 per foot) Girls – layback spin (4); Boys – camel spin (4) |

| Level | Time | Skating rules / standards |
|--------------|-----------|---|
| Intermediate | 1:30 max. | <ol style="list-style-type: none"> 1. Flying camel spin (5) 2. Sit spin to backward sit spin (4 per foot) 3. Combination spin – change of foot & change of position (4 per foot) |
| Novice | 1:30 max. | <ol style="list-style-type: none"> 1. Choice of camel, sit or layback spin (6) 2. Camel spin to backward camel spin (4 per foot in position) 3. Combination spin – change of foot & two changes of position (2 per position & 5 per foot) |
| Junior | 1:30 max. | <ol style="list-style-type: none"> 1. Flying sit spin or flying reverse sit spin (6) 2. Ladies – layback spin (6); men – cross-foot spin (6) 3. Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot) |
| Senior | 1:30 max. | <ol style="list-style-type: none"> 1. Flying spin of choice (6) 2. Solo spin of choice (6) – may not fly 3. Combination spin – with change of foot & utilizing all three positions (2 per position & 5 per foot) |

Jumps Challenge

Format:

1. Each jump may be attempted twice; the best attempt will be counted.
2. Pre-juvenile and lower will be skated $\frac{1}{2}$ ice; Juvenile – senior will be skated on full ice.
3. Jumps with an "*" must be preceded with connecting steps (intermediate – senior).

| Level | Time | Skating rules / standards |
|----------------------------|-----------|--|
| Beginner | 1:15 max. | <ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. $\frac{1}{2}$ flip or $\frac{1}{2}$ Lutz 3. Single Salchow |
| High Beginner | 1:15 max. | <ol style="list-style-type: none"> 1. Waltz jump (from backward crossovers) 2. Single Salchow 3. Jump combination – waltz jump-toe loop |
| No-Test | 1:15 max. | <ol style="list-style-type: none"> 1. Single toe loop 2. Single loop 3. Jump combination – Any two $\frac{1}{2}$ or single revolution jumps (no Axel) |
| Pre – Preliminary | 1:15 max. | <ol style="list-style-type: none"> 1. Single toe loop 2. Single flip 3. Jump combination - Any two $\frac{1}{2}$ or single revolution jumps (no Axel) |
| Preliminary | 1:15 max. | <ol style="list-style-type: none"> 1. Single flip 2. Single Lutz 3. Jump combination – Any single jump + single loop (may be Axel) |
| Pre – Juvenile | 1:15 max. | <ol style="list-style-type: none"> 1. Single Axel 2. Single or double jump 3. Jump combination – single/single (no Axel) |
| Juvenile/ Open Juvenile | 1:15 max. | <ol style="list-style-type: none"> 1. Single Axel 2. Double Salchow 3. Jump combination – single/single or double/single (no Axel) |
| Intermediate | 1:15 max. | <ol style="list-style-type: none"> 1. Single Axel 2. Double loop* 3. Jump combination – double/single (no Axel) |
| Novice | 1:15 max. | <ol style="list-style-type: none"> 1. Double loop 2. Double flip* 3. Jump combination – double/double (may be double Axel) |
| Junior | 1:15 max. | <ol style="list-style-type: none"> 1. Choice of double or triple jump 2. Double or triple flip* 3. Jump combination – double/double (may be double Axel) |
| Senior | 1:15 max. | <ol style="list-style-type: none"> 1. Choice of double or triple jump 2. Double or triple Lutz* 3. Jump combination – double/double or triple/double (may be double Axel) |

Step Sequence

Format:

1. Levels are based on the skater's highest Moves in the Field test passed.
2. Music of skater's choice, including vocal music, not to exceed the maximum time (less time is fine).
3. Skates perform two different step sequences of their choice - any shape or pattern is permitted. However, skaters must make it clear when their first step sequence ends and the second begins.
4. Each step sequences must include the required steps and/or turns listed for each level.
5. Each step sequence may and is encouraged to include additional steps or turns.
6. Each step sequence must utilize the full ice surface.
7. Skaters are encouraged to focus on edge quality, clarity of turns, multi-directional and one-foot skating.

| Level | Time | Required elements |
|----------------------------|-----------|--|
| Pre- Preliminary | 1:00 max. | Each of the two step sequences must include: 1. Forward outside 3-turn 2. Inside mohawk 3. Demonstration of forward outside & forward inside edges |
| Preliminary | 1:00 max. | Each of the two step sequences must include: 1. A † least two consecutive forward outside power 3-turns 2. Forward inside 3-turn 3. A † least one set of alternating 3-turns (outside or inside) |
| Pre-Juvenile | 1:00 max. | Each of the two step sequences must include: 1. Backward inside 3-turns on each foot 2. Backward outside 3-turns on each foot 3. A † least 2 consecutive power pulls (backward or forward) |
| Juvenile/ Open Juvenile | 1:30 max. | Each of the two step sequences must include: 1. Forward outside double 3 (either foot) 2. Forward inside double 3 (either foot) 3. A † least 2 consecutive cross strokes (backward or forward) |
| Intermediate | 1:30 max. | Each of the two step sequences must include: 1. Choice of backward double 3 2. A † least 2 different brackets with clear entry & exit edges 3. Forward inside 1 V2 twizzle 4. Forward outside 1 V2 twizzle |
| Novice | 2:00 max. | Each of the two step sequences must include: 1. A † least 2 different counters with clear entry & exit edges 2. Forward outside & forward inside loop (either foot) 3. Backward outside double twizzle 4. Backward inside double twizzle |
| Junior | 2:00 max. | Each of the two step sequences must include: 1. A † least 2 different rockers with clear entry & exit edges 2. A † least 2 different choctaws 3. Backward outside & backward inside loop (either foot) 4. A combination of at least 3 different turns done on one foot |
| Senior | 2:00 max. | Each of the two step sequences must include: 1. A † least 1 of each of the following turns: 3-turn, bracket, rocker, counter, choctaw, loop and twizzle. 2. A combination of at least 3 different turns to be selected from counter, rocker, bracket, twizzle and loop performed on one foot. 3. An upper body movement – any movements of the arms, head and torso that have an effect on the balance of the main body core. <u>Note:</u> If necessary, skaters may combine items 1 & 2. For example, performing 3 different consecutive turns on one foot may also count towards the requirement of demonstrating all seven of the listed turns/steps. |

Adult Free Skate

Format:

1. Skaters will skate to the music of their choice. Vocal music is permitted at all levels.
2. Level will be determined by the highest free skate test passed. Skaters may compete at the highest level they have passed, and/or skate up to one level higher.
3. Age levels may be combined.
4. Elements marked with * are required.
5. The following deductions will be taken:
 - -0.1 from each mark for each technical element included that is not permitted in the event description.
 - -0.2 from the technical mark for each extra element included.
 - -0.1 from the technical mark for any spin that is less than the required minimum revolutions.

| Level | Time | Jumps | Spins | Step Sequences |
|-------------------------------------|----------|---|--|--|
| Masters Junior & Senior | 3:40 max | <p><i>Maximum of 7 jump elements:</i></p> <ul style="list-style-type: none"> • 1 must be an Axel-type jump* • Min 1*, max 3 combinations or sequences • 1 jump combination may contain three jumps; the remaining jump combinations are limited to two jumps • Number of jumps in sequence is unlimited, but only the two highest-value jumps in a jump sequence will be counted • No Axels or multi-rotation jumps may be repeated more than once, and if repeated, those jumps must be in combination or sequence | <p><i>Maximum of 3 spin elements:</i></p> <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) • Min 5 revs total if no change of foot • Min 4 revs each foot if change of foot • Min 2 revs in each position | <ul style="list-style-type: none"> • <u>1 choreographic step sequence fully utilizing the ice surface (may include moves in the field and spirals.)</u> • Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such |
| Masters Intermediate & Novice | 3:10 max | <p><i>Maximum of 6 jump elements:</i></p> <ul style="list-style-type: none"> • 1 must be an Axel-type jump* • Min 1*, max 3 combinations or sequences • 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps • May perform only one double-double combination or sequence • Each jump may be repeated only once, and only as part of combination or sequence • All single jumps and the following double jumps are permitted: double toe loop, double Salchow, double loop • Only one double-double jump combination or sequence is permitted • Double flip, double Lutz, double Axel and triple jumps are not permitted | <p><i>Maximum of 3 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103E) • Min. 5 revolutions total if no change of foot • Min. 4 revolutions each foot if change of foot • Min. 2 revolutions in position | <ul style="list-style-type: none"> • <u>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals.)</u> • Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such. |

| Level | Time | Jumps | Spins | Step Sequences |
|--------|----------|---|---|--|
| Gold | 2:40 max | <p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> • Min 1*, max 3 combinations or sequences • 1 jump combination/sequence may contain three jumps; the remaining jump combinations/sequences are limited to two jumps • Each jump may be repeated only once, and only as part of combination or sequence • All single jumps, including an Axel-type jump, are permitted, as are the following double jumps: double toe loop, double Salchow • No double-double jump combinations or sequences are permitted • Double loop, double flip, double Lutz, double Axel and triple jumps are not permitted | <p><i>Maximum of 3 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) • Min 4 revs total if no change of foot • Min 4 revs each foot if change of foot • Min 2 revs in each position | <ul style="list-style-type: none"> • <u>1 choreographic step sequence, fully utilizing the ice surface (may include moves in the field and spirals.)</u> • Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such. |
| Silver | 2:10 max | <p><i>Maximum of 5 jump elements:</i></p> <ul style="list-style-type: none"> • Min. 1*, max. 2 combinations or sequences • One combination/sequence may consist of three jumps, and <u>the other</u> may have only two jumps • Additional jump sequences which contain non-listed jumps of not more than one revolution (i.e. mazurkas, half-loops, etc.) performed as part of connecting footwork preceding single jumps are permitted • Each jump may be repeated only once, and only as part of combination or sequence • All single jumps are permitted, including an Axel-type jump. • No double or triple jumps are permitted | <p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) • Min 3 revs total if no change of foot • Min 3 revs each foot if change of foot • Min 2 revs in each position | <p>Max 1 Sequence</p> <p>To be chosen from:</p> <ul style="list-style-type: none"> • Step sequence Or • Spiral sequence (any pattern) <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p> |
| Bronze | 1:50 max | <p><i>Maximum of 4 jump elements:</i></p> <ul style="list-style-type: none"> • Min 1*, max 2 combinations or sequences; • 1 combination/sequence may consist of three jumps, and the other may have only two jumps • Each jump may be repeated only once, and only as part of a combination or sequence (maximum of 2 of any jump) • All single jumps are permitted (except Axel) • No Axel, double or triple jumps are permitted | <p><i>Maximum of 2 spins:</i></p> <ul style="list-style-type: none"> • Spins must be of different character (for definition, see U.S. Figure Skating rule 4103 (E)) • Min 3 revs total if no change of foot • Min 3 revs each foot if change of foot • Min 2 revs in each position • No flying spins are permitted | <p>Max 1 Sequence</p> <p>To be chosen from:</p> <ul style="list-style-type: none"> • Step sequence Or • Spiral sequence (any pattern) <p>Must use at least ½ ice surface</p> <p>Additional moves in the field, spiral and step sequences will not be counted as elements but will be counted as transitions and marked as such.</p> |

| Level | Time | Jumps | Spins | Step Sequences |
|------------|----------|---|--|--|
| Pre-Bronze | 1:40 max | <p>Maximum of 4 jump elements:</p> <ul style="list-style-type: none"> • Jump combinations and sequences are optional, but no more than 2 combinations or sequences may be included • 1 jump combination/sequence may consist of three jumps, and the other may have only two jumps. • Each jump may be repeated only once and only as part of a combination or sequence (maximum of 2 of any jump) • Only single and half-revolution jumps are allowed • No Lutz, Axel or double jumps are allowed | <p>Maximum of 2 spins:</p> <ul style="list-style-type: none"> • Min 3 revs • Spins with a flying entry are not permitted | <p>Max 1 Sequence</p> <ul style="list-style-type: none"> • Connecting steps throughout the program are required |

Adult Compulsory Moves

Format:

1. Spins may be skated in any order. Connecting steps are allowed, but will not be taken into consideration in scoring. Spins may not be repeated. On required elements may be included.
2. All events are skated on ½ ice.
3. Minimum number of revolutions are noted in parentheses.

| Level | Time | Elements |
|-----------------------------|-----------|---|
| Adult Beginner | 1:15 max. | <ol style="list-style-type: none"> 1. Forward crossovers (Min. 5 consecutive) 2. Waltz jump 3. Two foot upright spin 4. Forward spiral (any edge) |
| Adult Pre-Bronze | 1:15 max. | <ol style="list-style-type: none"> 1. Backward crossovers (Min. 5 consecutive) 2. Waltz jump 3. Forward upright spin (Min. 3 revolutions) 4. Forward outside spiral |
| Adult Bronze | 1:15 max. | <ol style="list-style-type: none"> 1. Single Salchow 2. Waltz jump – toe loop combination jump 3. Sit spin (Min. 3 revolutions) 4. Spiral sequence (Min. 2 spirals) |
| Adult Silver | 1:30 max. | <ol style="list-style-type: none"> 1. Single loop 2. Single/single jump combination 3. Sit spin (Min. 3 revolutions) 4. Straight line step sequence |
| Adult Gold | 1:30 max. | <ol style="list-style-type: none"> 1. Single Lutz or Axel 2. Single/single or single/double jump combination 3. Camel spin (Min. 4 revolutions) 4. Straight line step sequence |
| Masters Intermediate/Novice | 2:00 max. | <ol style="list-style-type: none"> 1. Axel, double Salchow, double toe loop or double loop 2. Jump combination (double/double, single/double or double/single) that may include double Salchow, double toe loop or double loop and any single jump including Axel 3. Solo spin of skater's choice (Min. 6 revolutions) 4. Straight line step sequence |
| Masters Junior/Senior | 2:00 max. | <ol style="list-style-type: none"> 1. Choice of any double jump 2. Jump combination that may include any double jump 3. Solo spin of skater's choice (Min. 8 revolutions) 4. Straight line step sequence |

Adult Spins Challenge

Format:

1. Spins may not be repeated.
2. Adult silver and lower will be skated ½ ice; adult gold – masters junior/senior will be skated on full ice.
3. Minimum number of revolutions are noted in parentheses.
4. Only required elements may be included.

| Level | Time | Skating rules / standards |
|-----------------------------|-----------|---|
| Adult Beginner | 1:15 max. | 1. Pivot 2. Two-foot upright spin (2) |
| Adult Pre-Bronze | 1:15 max. | 1. One-foot upright spin (3) 2. Two-foot upright spin (3) |
| Adult Bronze | 1:00 max. | 1. One-foot upright spin (4) 2. One-foot back spin (3) 3. Sit spin (3) |
| Adult Silver | 1:30 max. | 1. Camel spin (3) 2. Layback, sideways leaning or sit spin (4) 3. Combination spin with at least one change of position, no change of foot (3 in each position) |
| Adult Gold | 1:30 max. | 1. Solo spin, no change of foot (4) 2. Second solo spin, different from the first; change of foot optional (4) 3. Combination spin with only one change of foot and at least one change of position (4 each foot) |
| Masters Intermediate/Novice | 1:30 max. | 1. Solo spin of skater's choice (Min. 6 revolutions) 2. Second solo spin, different from the first; change of foot optional (4) May have a flying entry 3. Combination spin that may have more than one change of foot and at least one change of position (4 each foot) |
| Masters Junior/Senior | 1:30 max. | 1. Solo spin of skater's choice (Min. 8 revolutions) 2. Solo spin with a flying entry 3. Combination spin that may have more than one change of foot and at least one change of position (4 each foot). May have a flying entry |

Adult Jumps Challenge

Format:

1. Each jump may be attempted twice; the best attempt will be counted.
2. Adult silver and lower will be skated ½ ice; adult gold – masters junior/senior will be skated on full ice.
3. Jumps with an "*" must be preceded with connecting steps (intermediate – senior).

| Level | Time | Elements |
|-----------------------------|-------------|--|
| Adult Beginner | 1:00 max. | 1. Bunny Hop 2. Mazurka or ballet jump |
| Adult Pre-Bronze | 1:00 max. | 1. Waltz or toe loop jump 2. ½ flip, ½ Lutz or ½ loop |
| Adult Bronze | 1:00 max. | 1. Single Salchow 2. Single toe loop 3. Any single jump + single toe loop combination (No Axels allowed) |
| Adult Silver | 1:15 max. | 1. Single flip 2. Single loop 3. Single/single combination (Axel is permitted) |
| Adult Gold | 1:15 max. | 1. Single Axel 2. Single Lutz 3. Single/single or single/double jump combination (may include any single jump, double toe loop or double Salchow) |
| Masters Intermediate/Novice | 1:30 max. | 1. Axel 2. Double Salchow , double toe loop or double loop 3. Jump combination (double/double, single/double or double/single) that may include double Salchow , double toe loop or double loop and any single jump including Axel |
| Masters Junior/Senior | 1:30 max. | 1. Double loop or double flip 2. Double Lutz 3. Jump combination that may include any double jump |

EVENT: Compete USA BASIC SKILLS EVENTS

The competition is open to **ALL** skaters who are current eligible (ER 1.00) members of either the Learn to Skate USA program and those who are full members of U.S. Figure Skating. To be eligible, skaters must have submitted a membership application or be a member in good standing. Members of other organizations are eligible to compete but must be registered with Learn to Skate USA or a member club. There will be no more than six competitors maximum in an event and all six should receive an award.

Eligibility and Test Requirements:

Eligibility will be based on skill level as of closing date of entries. All **Snowplow Sam and Basic Skills 1-6** skaters must skate at highest level passed or one level higher and NO official U.S. Figure Skating tests may have been passed, including Moves in the Field or individual dances.

For the **Pre-free skate, free skate 1-6**, test track and Well Balanced levels, eligibility will be based only upon highest free skate test level passed (Moves in the Field test level will not determine skater's competitive level). Skaters may skate at highest level passed OR one level higher, but not both levels in the same event during the same competition. Skaters may not compete at more than one level in the same type event at the same competition.

EVENT: Basic Program Event: SNOWPLOW SAM – BASIC 6

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times the element is executed or length of glides, number of revolutions, etc., unless otherwise specified.

- To be skated on full ice.
- The skater may use elements from a previous level.
- A 0.2 deduction will be taken for each element performed from a higher level.

| Level | Time | Skating rules/standards |
|--------------|-----------|--|
| Snowplow Sam | 1:10 max. | <ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row |
| Basic 1 | 1:10 max. | <ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row |
| Basic 2 | 1:10 max. | <ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row |
| Basic 3 | 1:10 max. | <ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle |
| Basic 4 | 1:10 max. | <ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only |
| Basic 5 | 1:10 max. | <ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop |
| Basic 6 | 1:10 max. | <ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left |

EVENT: Basic Elements Event: SNOWPLOW SAM – BASIC 6

Skater will perform the elements in the order listed below (no excessive connecting steps). Each skater performs all of the required elements before moving on to the next skater.

- To be skated on 1/2 ice.
- No music.
- **All elements must be skated in the order listed.**

| Level | Time | Skating rules/standards |
|--------------|-----------|--|
| Snowplow Sam | 1:00 max. | <ul style="list-style-type: none"> • March followed by a two-foot glide and dip • Forward two-foot swizzles, 2-3 in a row • Forward snowplow stop • Backward wiggles, 2-6 in a row |
| Basic 1 | 1:00 max. | <ul style="list-style-type: none"> • Forward two-foot glide and dip • Forward two-foot swizzles, 6-8 in a row • Beginning snowplow stop on two-feet or one-foot • Backward wiggles, 6-8 in a row |
| Basic 2 | 1:00 max. | <ul style="list-style-type: none"> • Forward one-foot glide, either foot • Scooter pushes, right and left foot, 2-3 each foot • Moving snowplow stop • Two-foot turn in place, forward to backward • Backward two-foot swizzles, 6-8 in a row |
| Basic 3 | 1:00 max. | <ul style="list-style-type: none"> • Beginning forward stroking showing correct use of blade • Forward ½ swizzle pumps on a circle, either clockwise or counter clockwise, 4-6 consecutive • Forward slalom • Beginning backward one-foot glide, either foot • Moving forward to backward two-foot turn on a circle |
| Basic 4 | 1:00 max. | <ul style="list-style-type: none"> • Backward one-foot glides, right and left • Forward outside edge on a circle, clockwise or counter clockwise • Forward crossovers, 4-6 consecutive, both directions • Beginning two-foot spin, 2-4 revolutions • Backward ½ swizzle pumps on a circle, one direction only |
| Basic 5 | 1:00 max. | <ul style="list-style-type: none"> • Backward outside edge on a circle, clockwise or counterclockwise • Backward crossovers, 4-6 consecutive, both directions • Advanced two-foot spin, 4-6 revolutions • Forward outside three-turn, right and left • Hockey stop |
| Basic 6 | 1:00 max. | <ul style="list-style-type: none"> • Forward inside three-turn, right and left • Bunny Hop • Forward spiral on a straight line, right or left • Beginning one-foot spin, 2-4 revolutions, optional free leg held position and entry • T-stop, right or left |

EVENT: Pre-Free Skate – Free Skate 6 Program Event

Format: The skating order of the required elements is optional. The elements are not restricted as to the number of times an element is executed, length of glides, number of revolutions, etc., unless otherwise stated. Connecting steps and transitions should be demonstrated throughout the program.

- To be skated on full ice.
- The skater must demonstrate the required elements and may use but is not required to use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time 1:40 max.

| Level | Time | Skating rules/standards |
|----------------|-----------|--|
| Pre-Free Skate | 1:40 max | <ul style="list-style-type: none"> • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump |
| Free Skate 1 | 1:40 max | <ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop jump • Half flip jump |
| Free Skate 2 | 1:40 max. | <ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump |
| Free Skate 3 | 1:40 max | <ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump-toe loop or Salchow-toe loop jump combination |
| Free Skate 4 | 1:40 max. | <ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half Loop jump • Flip jump |
| Free Skate 5 | 1:40 max. | <ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz-loop jump combination • Lutz jump |
| Free Skate 6 | 1:40 max. | <ul style="list-style-type: none"> • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump |

EVENT: Pre-Free Skate – Free Skate 6 Compulsory Event

Format: In simple program form, using a limited number of connecting steps, the skating order of the required elements is optional.

- To be skated on ½ ice.
- No music is allowed.
- The skater must demonstrate the required elements and may use any additional elements from previous levels.
- A 0.2 deduction will be taken for each element performed from a higher level.
- Time: 1:15 max

| Level | Time | Skating rules/standards |
|----------------|-----------|---|
| Pre-Free Skate | 1:15 max | <ul style="list-style-type: none"> • Forward inside open Mohawk from a standstill position (R to L and L to R) • Two forward crossovers into a forward inside Mohawk, step down and cross behind, step into one backward crossover and step to a forward inside edge, clockwise and counterclockwise • One-foot upright spin, optional entry and free-foot position (minimum three revolutions) • Mazurka • Waltz jump |
| Free Skate 1 | 1:15 max. | <ul style="list-style-type: none"> • Forward power stroking, 4-6 consecutive strokes • Backward outside three-turns, right and left • Upright spin, entry from backward crossovers - minimum 4-6 revolutions • Toe loop • Half flip jump |
| Free Skate 2 | 1:15 max. | <ul style="list-style-type: none"> • Alternating forward outside and inside spirals on a continuous axis (2 sets) • Backward inside three-turns, right and left • Beginning back spin, up to two revolutions • Half Lutz • Salchow jump |
| Free Skate 3 | 1:15 max. | <ul style="list-style-type: none"> • Alternating Mohawk/crossover sequence, right to left and left to right • Waltz three-turns, clockwise and counterclockwise • Advanced back spin with free foot in crossed leg position, min 3 revs • Loop jump • Waltz jump/toe loop or Salchow/toe loop jump combination |
| Free Skate 4 | 1:15 max. | <ul style="list-style-type: none"> • Forward power 3's, 2-3 consecutive sets, right or left • Sit spin - minimum three revolutions • Half loop jump • Flip jump |
| Free Skate 5 | 1:15 max. | <ul style="list-style-type: none"> • Backward outside three-turn, Mohawk (backward power three-turn), both directions • Camel spin - minimum three revolutions • Waltz jump-loop jump combination • Lutz jump |
| Free Skate 6 | 1:15 max. | <ul style="list-style-type: none"> • Forward power pulls, right and left • Split jump or stag jump • Camel, sit spin combination - minimum of four revolutions total • Waltz jump, ½ loop, Salchow jump sequence • Axel jump |

SHOWCASE EVENTS – Singles, Duets and Groups

Dramatic Entertainment

Format:

- Programs should express intense emotional connection and investment in the music, choreography and theme concept through related skating movements, gestures and physical actions. The entire gamut of emotions may be expressed including intense joy and/or introspectiveness.
- Props and scenery ARE permitted.

General event parameters:

1. Level will be determined by the highest free skate or dance (solo or partnered) test passed, as listed in the table below. Skaters may compete at the highest level they have passed, or skate up to one level higher.
2. The determination of level will be based upon test requirement at the entry deadline.
3. Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

Light Entertainment Events

Format:

- Showcase program that should express a carefree concept or storyline designed to uplift and entertain the audience through related skating movements, gestures and physical actions.
- Props and scenery are permitted.

General event parameters:

1. Level will be determined by the highest free skate or dance (solo or partnered) test passed. Skaters may compete at the highest level they have passed, or skate up to one level higher.
2. The determination of level will be based upon test requirement at the entry deadline.
3. Current guidelines and procedures for nonqualifying showcase competitions can be found at www.usfigureskating.org, under "Programs" on the National Showcase page.

Dramatic and Light Entertainment Levels:

Except for Adult events, skaters must compete at the highest level for which they qualify.

| | Event | Must meet requirements* Must have passed Free Skating or Dance test (solo or partnered standard track) | Must not have passed Free Skate or Dance (solo or partnered) Test or higher | Age | Time |
|--|--------------|--|---|---------------------------------------|-------------|
| | Preliminary | Preliminary Free Skate | Pre Juvenile Free Skate OR Juvenile Free Dance | No minimum age (max age 20) | 1:40 max |
| | Pre Juvenile | Pre Juvenile Free Skate | Juvenile Free Skate OR Juvenile Free Dance | No minimum age (max age 20) | 1:40 max |
| | Juvenile | Juvenile Free Skate OR Juvenile Free Dance | Intermediate Free Skate OR Intermediate Free Dance | 13 and under | 2:10 max |
| | Teen | Juvenile Free Skate OR Juvenile Free Dance | Intermediate Free Skate OR Intermediate Free Dance | 14-17 | 2:10 max |

| | | | | | |
|--|--------------|---|---|--------------|-------------|
| | Intermediate | Intermediate Free Skate OR Intermediate Free Dance | Novice Free Skate OR Novice Free Dance | 17 and under | 2:10 max |
| | Young Adult | Juvenile Free Skate OR Juvenile Free Dance | Novice Free Skate OR Novice Free Dance | 18-20 | 2:10 max |
| | Novice | Novice Free Skate OR Novice Free Dance | Junior Free Skate OR Junior Free Dance | | 2:10 max |
| | Junior | Junior Free Skate OR Junior Free Dance | Senior Free Skate OR Senior Free Dance | | 2:40 max |
| | Senior | Senior Free Skate OR Senior Free Dance | | | 2:40 max |
| | Event | Must meet requirements* Must have passed Free Skate or Dance Test (solo or partnered, standard, adult, or masters track) | Must not have passed Free Skate or Dance Test (solo or partnered; standard, adult, or masters track) or higher | Age | Time |
| | Adult Bronze | Adult Bronze Free Skate Preliminary Free Skate Juvenile Free Dance OR Complete Pre-Bronze Dance Test** | Adult Silver Free Skate Pre Juvenile Free Skate Adult Silver Free Dance Intermediate Free Dance Preliminary FD (prior to 9/2/2000) OR 3rd Figure (prior to 10/1/77) OR Any Pre-Silver Dance** | 21 and older | 1:40 max |
| | Adult Silver | Adult Silver Free Skate Juvenile FS (prior to 10/1/94) Pre Juvenile FS Adult Silver Free Dance Intermediate Free Dance Preliminary FD (prior to 9/2/2000) 3rd Figure (prior to 10/1/77) OR One Pre-Silver Dance** | Adult Gold Free Skate Juvenile FS (On/after 10/1/94) Adult Gold Free Dance Novice Free Dance Bronze FD (prior to 9/2/2000) 4th Figure (prior to 10/1/77) OR Any Pre-Gold Dance** | 21 and older | 1:40 max |
| | Adult Gold | Adult Gold Free Skate Juvenile Free Skate Adult Gold Free Dance Novice Free Dance 3rd Figure (prior to 10/1/77) OR One Pre-Gold Dance** | Intermediate FS (on/after 10/1/91) Junior Free Dance Silver FD (Prior to 9/2/2000) 5th Figure Test (prior to 10/1/77) OR Complete Pre-Gold Dance Test** | 21 and older | 1:40 max |

| | | | | | |
|--|---------|---|--|--------------|----------|
| | Masters | Intermediate Free Skate Adult Gold Free Dance Junior Free Dance Silver FD (Prior to 9/2/2000) 3 rd Figure Test (prior to 10/1/77) 8 th Figure Test (10/1/77-9/30/79) OR Complete Pre-Gold Dance Test** | | 21 and older | 1:40 max |
|--|---------|---|--|--------------|----------|

**IMPORTANT- As of May 1, 2017, Pattern Dance Tests will no longer qualify adult athletes to compete in Showcase Events. Athletes currently competing based on pattern dance tests will need to pass a qualifying free skate or free dance test (solo, partnered, standard, adult, or masters) to compete in showcase events after April 30, 2017.

EVENT: Compete USA Showcase Events

Format: Groups will be divided by number of entries and ages if possible. Skaters must enter at the same level as their free skate event or highest test level of skater's in the group ensemble or production number. If a free skate event is not being entered, skaters must enter at their current test level or one level higher. Vocal music is permitted. 6.0 Judging will be used. Deductions will be made for skaters including technical elements not permitted in the event description.

Showcase categories will include:

- Levels can be subdivided, if necessary, depending on entry numbers and event set up
- Dramatic entertainment: Showcase program utilizing intense emotional skating quality to depict choreographic theme.
- Light entertainment: Showcase program emphasizing such choreographic expressive qualities such as comedy, love and mime while incorporating skating skills.
- Duets: Theatrical/artistic performances by any competitors.
- Mini production ensembles: Theatrical performances by three to seven competitors.

General event parameters:

Show costumes are permitted, as long as they do not touch or drag on the ice. Props and scenery must be placed and removed by unaided singles and duet competitors within one minute and by unaided ensemble contestants within two minutes for setup and two minutes for removal. A 0.2 deduction will be assessed by the referee against each judge's mark for each five seconds in excess of the time allowed for the performance, for handling props and scenery and for scenery assistance.

Performances will be judged from an entertainment standpoint, for theatrical qualities. Technical skating skills and difficulty will not be rewarded as such; however, skating must be the major element of the performance and be of sufficient quality to support the selected theatrical elements. Unintended falls, poorly executed skating elements and obvious losses of control will reduce contestant's marks. Jump difficulty is not rewarded in showcase; therefore jumps, if choreographed, should be performed with style, flow and confidence. Theatrical elements evaluated will include energy, poise, acting, pantomime, eye contact, choreography, form/extension and the use of props and ice.

* For specific guidelines regarding the conduct of Showcase competitions, refer to the Nonqualifying Showcase Guidelines posted on www.usfigureskating.org.

| LEVEL | ELEMENTS | QUALIFICATIONS | PROGRAM LENGTH |
|---|--|--|-----------------|
| Basic 1-6 | Elements only from Basic 1-6 curriculum | May not have passed any higher than Basic 6 level. | Time: 1:00 max. |
| Pre-Free Skate-Free Skate 6/ Beginner/High Beginner/ Adult 1-6 | 3 jump maximum. ½ rotation jumps only, plus the following full rotation jumps: Salchow and toe loop. | May not have passed any official U.S. Figure Skating free skate tests. | Time: 1:30 max. |
| No Test/ Pre-Preliminary/ Adult Pre-Bronze | 3 jump maximum. No Axels or double jumps permitted. | Must have passed no higher than U.S. Figure Skating Pre-Preliminary or Adult pre-Bronze free skate test. | Time: 1:30 max. |

DANCE EVENTS

Shadow Dance

Format:

1. Event is comprised of one dance at each level.
2. A team may be comprised of two females, two males or one female and one male.
3. The steps skated shall be the lady's steps as specified in the U.S. Figure Skating Rulebook.
4. Skaters may compete at their test level or one level above.
5. The test level is determined by a skater completing all dance tests within that level and may be standard or solo. Adult dance, adult solo dance, master's dance and master's solo dance do not fulfill the testing requirements for this event.

| Level | Requirements | Dances |
|--------------|---|----------------|
| Preliminary | One partner must not have passed higher than the complete pre-bronze dance test | Rhythm Blues |
| Juvenile | One partner must not have passed higher than the complete pre-silver dance test | Cha Cha |
| Intermediate | One partner must not have passed higher than the complete silver dance test | Fourteen Step |
| Novice | One partner must not have passed higher than the complete pre-gold dance test | Rocker Foxtrot |
| Junior | One partner must not have passed higher than the complete gold dance test | Killian |
| Senior | Open | Quickstep |

Open Partnered Pattern Dance

Format:

1. Teams may enter multiple events.
2. Individuals may enter different events with different partners. The partner can be a coach.
3. There are no age or test restrictions.
4. Skaters' Choice music is optional for all Partnered Pattern Dance events.

| Level | Requirements | # of Patterns |
|-----------------|-----------------------------------|----------------------|
| Dutch Waltz | No restrictions – coaches allowed | Two |
| Canasta Tango | No restrictions – coaches allowed | Two |
| Rhythm Blues | No restrictions – coaches allowed | Two |
| Cha Cha | No restrictions – coaches allowed | Two |
| Fiesta Tango | No restrictions – coaches allowed | Two |
| Swing Dance | No restrictions – coaches allowed | Two |
| Willow Waltz | No restrictions – coaches allowed | Two |
| Ten-Fox | No restrictions – coaches allowed | Two |
| Hickory Hoedown | No restrictions – coaches allowed | Two |
| Foxtrot | No restrictions – coaches allowed | Three |
| Fourteen Step | No restrictions – coaches allowed | Three |
| European Waltz | No restrictions – coaches allowed | Two |
| Tango | No restrictions – coaches allowed | Two |
| American Waltz | No restrictions – coaches allowed | Two |
| Rocker Foxtrot | No restrictions – coaches allowed | Three |
| Blues | No restrictions – coaches allowed | Three |
| Killian | No restrictions – coaches allowed | Four |
| Paso Doble | No restrictions – coaches allowed | Two |
| Starlight Waltz | No restrictions – coaches allowed | Two |